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Encapsulation and Extension for BIER-TE
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Abstract

This document proposes to extend the BIER packet format and some BIER-TE forwarding rules specified in BIER traffic engineering architecture.

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1 Introduction

[I-D.eckert-bier-te-arch] specifies BIER-TE: Traffic Engineering for Bit Index Explicit Replication (BIER). It shares part of the architecture with basic BIER as described in [I-D.ietf-bier-architecture], but uses every BitPosition of the BitString of a BIER-TE packet indicates one or more adjacencies instead of a BFER as in BIER.

BIER-TE proposes to share the packet format with BIER. Since it consumes much more BitPositions than BIER, it has scalability issue. For example, the maximum BitString length (BSL) that one BIER-TE packet can carry is 256, which means that one BIER-TE packet cannot pass over 256 numbered adjacencies. This is not a problem in BIER as for BIER all the BitPositions are either BFIRs or BFERs.

To alleviate this issue, one direct way is to allow one packet can travel over more than one Set Identifier (SI) area. Based on it, this document proposes an encapsulation to solve this issue by extending the BIER packet format specified in [I-D.ietf-bier-mpls-encapsulation] and some BIER-TE forwarding rules in [I-D.eckert-bier-te-arch].

1.1 Terminology

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [RFC 2119](#) [[RFC2119](#)].

2. BIER-TE Extension

2.1. Set Identifier

As described in [[I-D.ietf-bier-architecture](#)], Set Identifier (SI) is used to indicate the set of BFERs that one BIER packet can reach. In this document, SI is the segment area index. The number of adjacencies assigned BitPosition inside one segment area is not larger than the value of BSL.

2.2. Packet Travel Rule

As described in [[I-D.eckert-bier-te-arch](#)], packets that need to be sent to BFER in different SI require different BIER packets. If a packet travel from one BFIR to the BFERs with different SIs, the path for that packet can only be scheduled for those adjacencies belonging to the same SI carried by the packet, or some adjacencies may be assigned with multiple BitPosition as described in [I-D.xiong-bier-

In this document, a packet is allowed to travel to multiple areas with different SIs. To do that, multiple bitstrings belonging to different SIs may be carried in the packet header. Considering the overhead of the BIER-TE header, the total length of all the bitstrings that a packet can carry is the maximum BSL 4096. For example, if the BSL is 256, then a packet can pass over at most 16 segment areas. If the topology of the network is well planned, this design is sufficient for use.

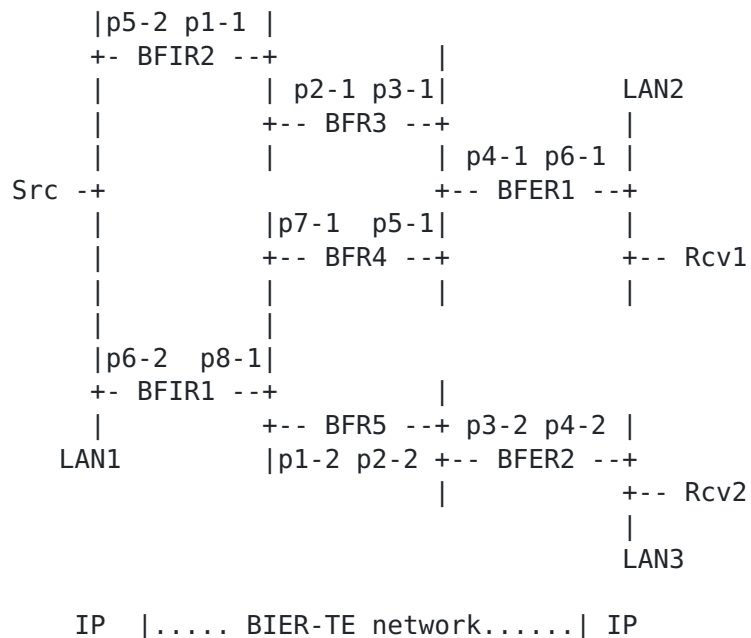
2.3. The Bit Index Forwarding Table (BIFT)

3. BIER-TE Encapsulation

The BIER-TE encapsulation is illustrated as following. It reuses the format defined in [\[I-D.ietf-bier-mpls-encapsulation\]](#).

B: This 1-bit field identifies a BIER head(0) or a BIER-TE head(1).


```
[Bier-Te Controller Host]
      /   |
      v   v   v
```

Traffic needs to flow from BFIR2 towards Rcv1, Rcv2. The controller determines it wants to pass across the following paths:

```

BFIR2 -> BFR3
        -> BFER1 -----> Rcv1
        -> BFR4 -> BFR5 -> BFER2 -> Rcv2
  
```

The BitString is set up in BFIR2 with 2 sets of BitStrings: S1:(p2, p4, p5, p6); S2:(p1, p3, p4). BFIR2 forwards based on that BitString.

BFR4 has the following BIFT:

```
p8-1: forward_connected(BFIR1) P1-2: forward_connected(BFR5)
```

BFR5 sees the sets of BitStrings: S1: (0...0); S2:(p3, p4). It pops the BitString of S1 and forward the packet out to BFER2.

Other forwarding rules are similar to those specified in [I-D.eckert-bier-te-arch].

5 Security Considerations

TBD

6 IANA Considerations

TBD.

7 References

7.1 Normative References

- [KEYWORDS] Bradner, S., "Key words for use in RFCs to Indicate Requirement Levels", [BCP 14](#), [RFC 2119](#), March 1997.
- [I-D.eckert-bier-te-arch] Eckert, T., Cauchie, G., Braun, W., and M. Menth, "Traffic Engineering for Bit Index Explicit Replication BIER-TE", [draft-eckert-bier-te-arch-05](#) (work in progress), June 2017.
- [I-D.ietf-bier-architecture] Wijnands, I., Rosen, E., Dolganow, A., Przygienda, T., and S. Aldrin, "Multicast using Bit Index Explicit Replication", [draft-ietf-bier-architecture-08](#) (work in progress), September 2017.
- [I-D.ietf-bier-mpls-encapsulation] Wijnands, I., Rosen, E., Dolganow, A., Tantsura, J., Aldrin, S., and I. Meilik, "Encapsulation for Bit Index Explicit Replication in MPLS and non-MPLS Networks", [draft-ietf-bier-mpls-encapsulation-10](#) (work in progress), October 2017.

7.2 Informative References

- [I-D.zcxh-bier-te-forwarding] Zhu, Y., Chen, H., Xiong, Q., and F. Hu, "BIER-TE Forwarding", [draft-zcxh-bier-te-forwarding-00](#) (work in progress), October 2017.

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