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**Applicability of Path Computation Element (PCE) for Abstraction and
Control of TE Networks (ACTN)
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Abstract

Abstraction and Control of TE Networks (ACTN) refers to the set of virtual network operations needed to orchestrate, control and manage large-scale multi-domain TE networks so as to facilitate network programmability, automation, efficient resource sharing, and end-to-end virtual service aware connectivity and network function virtualization services.

The Path Computation Element Communication Protocol (PCEP) provides mechanisms for Path Computation Elements (PCEs) to perform path computations in response to Path Computation Clients (PCCs) requests.

This document examines the applicability of PCE to the ACTN framework.

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[1. Introduction](#)**[1.1. Path Computation Element \(PCE\)](#)**

The Path Computation Element communication Protocol (PCEP) [[RFC5440](#)] provides mechanisms for Path Computation Elements (PCEs) [[RFC4655](#)] to perform path computations in response to Path Computation Clients (PCCs) requests.

The ability to compute shortest constrained TE LSPs in Multiprotocol Label Switching (MPLS) and Generalized MPLS (GMPLS) networks across multiple domains has been identified as a key motivation for PCE development.

A stateful PCE is capable of considering, for the purposes of path computation, not only the network state in terms of links and nodes (referred to as the Traffic Engineering Database or TED) but also the status of active services (previously computed paths, and currently reserved resources, stored in the Label Switched Paths Database (LSPDB).

[I-D.ietf-pce-stateful-pce-app] describes general considerations for a stateful PCE deployment and examines its applicability and benefits, as well as its challenges and limitations through a number of use cases.

[I-D.ietf-pce-stateful-pce] describes a set of extensions to PCEP to provide stateful control. A stateful PCE has access to not only the information carried by the network's Interior Gateway Protocol (IGP), but also the set of active paths and their reserved resources for its computations. The additional state allows the PCE to compute constrained paths while considering individual LSPs and their interactions. [[I-D.ietf-pce-pce-initiated-lsp](#)] describes the setup, maintenance and teardown of PCE-initiated LSPs under the stateful PCE model.

[I-D.ietf-pce-stateful-pce] also describes the active stateful PCE. The active PCE functionality allows a PCE to reroute an existing LSP or make changes to the attributes of an existing LSP, or delegate control of specific LSPs to a new PCE.

1.1.1.1. Role of PCE in SDN

Software-Defined Networking (SDN) refers to a separation between the control elements and the forwarding components so that software running in a centralized system called a controller, can act to program the devices in the network to behave in specific ways. A required element in an SDN architecture is a component that plans how the network resources will be used and how the devices will be programmed. It is possible to view this component as performing specific computations to place flows within the network given knowledge of the availability of network resources, how other forwarding devices are programmed, and the way that other flows are routed. It is concluded in [[RFC7399](#)], that this is the same function that a PCE might offer in a network operated using a dynamic control plane. This is the function and purpose of a PCE, and the way that a

PCE integrates into a wider network control system including SDN is presented in Application-Based Network Operation (ABNO) [[RFC7491](#)].

[I-D.zhao-teas-pce-control-function] introduces the architecture for PCE as a central controller, examines the motivations and applicability for PCEP as a southbound interface, and introduces the implications for the protocol.

1.1.2. PCE in multi-domain and multi-layer deployments

Computing paths across large multi-domain environments require special computational components and cooperation between entities in different domains capable of complex path computation. The PCE provides an architecture and a set of functional components to address this problem space. A PCE may be used to compute end-to-end paths across multi-domain environments using a per-domain path computation technique [[RFC5152](#)]. The Backward recursive PCE based path computation (BRPC) mechanism [[RFC5441](#)] defines a PCE-based path computation procedure to compute inter-domain constrained MPLS and GMPLS TE networks. However, both per-domain and BRPC techniques assume that the sequence of domains to be crossed from source to destination is known, either fixed by the network operator or obtained by other means.

[RFC6805] describes a Hierarchical PCE (H-PCE) architecture which can be used for computing end-to-end paths for inter-domain MPLS Traffic Engineering (TE) and GMPLS Label Switched Paths (LSPs) when the domain sequence is not known. Within the Hierarchical PCE (H-PCE) architecture, the Parent PCE (P-PCE) is used to compute a multi-domain path based on the domain connectivity information. A Child PCE (C-PCE) may be responsible for a single domain or multiple domains, it is used to compute the intra-domain path based on its domain topology information.

[I-D.dhodylee-pce-stateful-hpce] state the considerations for stateful PCE(s) in hierarchical PCE architecture. In particular, the behavior changes and additions to the existing stateful PCE mechanisms (including PCE- initiated LSP setup and active PCE usage) in the context of networks using the H-PCE architecture.

[RFC5623] describes a framework for applying the PCE-based architecture to inter-layer to (G)MPLS TE. It provides suggestions for the deployment of PCE in support of multi-layer networks. It also describes the relationship between PCE and a functional component in charge of the control and management of the VNT, called the Virtual Network Topology Manager (VNTM).

1.2. Abstraction and Control of TE Networks (ACTN)

[I-D.ietf-teas-actn-requirements] describes the high-level ACTN requirements. [I-D.ceccarelli-teas-actn-framework] describes the architecture model for ACTN including the entities (Customer Network Controller(CNC), Mult-domain Service Coordinator(MDSC), and Physical Network Controller(PNC)) and their interfaces.

The ACTN reference architecture identified a three-tier control hierarchy as depicted in Figure 1:

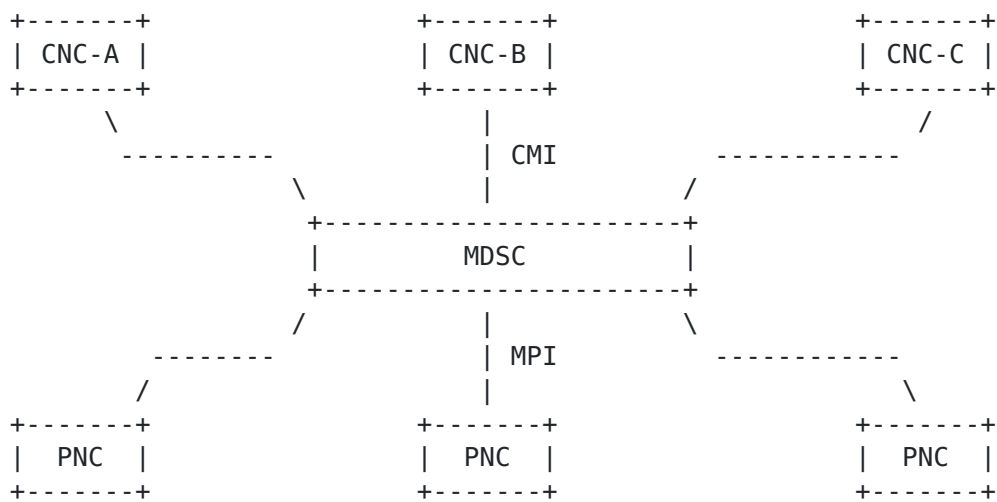


Figure 1: ACTN Hierarchy

The two interfaces with respect to the MDSC, one north of the MDSC and the other south of the MDSC are referred to as CMI (CNC-MDSC Interface) and MPI (MDSC-PNC Interface), respectively.

[I-D.leebeolotti-teas-actn-info] provides an information model for ACTN interfaces.

1.3. PCE and ACTN

This document examines the PCE and ACTN architecture and describes how the PCE architecture is applicable to ACTN. It also list the PCEP extensions that are needed to use PCEP as an ACTN interface. This documents also identify any gaps in PCEP, that exist at the time of publication of this document.

2. Architectural Considerations

ACTN [[I-D.ceccarelli-teas-actn-framework](#)] architecture is based on hierarchy and recursiveness of controllers. It defines three types of controllers (depending on the functionalities they implement). The main functionalities are -

- o Multi domain coordination function
- o Virtualization/Abstraction function
- o Customer mapping function
- o Virtual service coordination

2.1. Multi domain coordination via Hierarchy

With the definition of domain being "everything that is under the control of the same controller", as per [[I-D.ceccarelli-teas-actn-framework](#)], it is needed to have a control entity that oversees the specific aspects of the different domains and to build a single abstracted end-to-end network topology in order to coordinate end-to-end path computation and path/service provisioning.

The MDSC in ACTN framework realizes this function by coordinating the per-domain PNCs in a hierarchy of controllers. It also needs to detach from the underlying network technology and express customer concerns by business needs.

[RFC6805] and [[I-D.dhodylee-pce-stateful-hpce](#)] describes a hierarchy of PCE with Parent PCE coordinating multi-domain path computation function between Child PCE(s). It is easy to see how these principles align, and thus how H-PCE architecture can be used to realize ACTN.

The Per domain stitched LSP in the Hierarchical stateful PCE architecture, described in Section 3.3.1 of [[I-D.dhodylee-pce-stateful-hpce](#)]. This is also applicable to multi-layer coordination.

2.2. Virtualization/Abstraction function

To realize ACTN, the MDSC needs to build an multi-domain topology. This topology is best served, if this is an abstracted view of the underlying network resources of each domain. It is also important to provide a customer view of network slice for each customer.

In order to compute and provide optimal paths, PCEs require an accurate and timely Traffic Engineering Database (TED). Traditionally this TED has been obtained from a link state (LS) routing protocol supporting traffic engineering extensions. PCE may construct its TED by participating in the IGP ([\[RFC3630\]](#) and [\[RFC5305\]](#) for MPLS-TE; [\[RFC4203\]](#) and [\[RFC5307\]](#) for GMPLS). An alternative is offered by BGP-LS [\[RFC7752\]](#).

In case of H-PCE [\[RFC6805\]](#), the parent PCE needs to build the domain topology map of the child domains and their interconnectivity. [\[RFC6805\]](#) and [\[I-D.ietf-pce-inter-area-as-applicability\]](#) suggest that BGP-LS could be used as a "northbound" TE advertisement from the child PCE to the parent PCE.

[\[I-D.leedhody-teas-pcep-ls\]](#) proposes some other approaches for learning and maintaining the Link-State and TE information as an alternative to IGPs and BGP flooding using PCEP. The child PCE can use this mechanism to transport Link-State and TE information from child PCE to a Parent PCE using PCEP itself.

In ACTN, there is a need to control the level of abstraction based on the deployment scenario and business relationship between the controllers. The mechanism used to disseminate information from PNC (child PCE) to MDSC (parent PCE) should support abstraction. [\[I-D.dhodylee-pce-pcep-ls\]](#) supports this function.

2.3. Customer mapping function

In ACTN, there is a need to map customer virtual network (VN) requirements into network provisioning request to the PNC.

[\[I-D.ietf-pce-pce-initiated-lsp\]](#) describes the setup, maintenance and teardown of PCE-initiated LSPs under the stateful PCE model, without the need for local configuration on the PCC, thus allowing for a dynamic network that is centrally controlled and deployed. To instantiate or delete an LSP, the PCE sends the Path Computation LSP Initiate Request (PCInitiate) message to the PCC. As described in [\[I-D.dhodylee-pce-stateful-hpce\]](#), for inter-domain LSP in Hierarchical PCE architecture, the initiation operations can be carried out at the parent PCE. In which case after parent PCE finishes the E2E path computation, it can send the PCInitiate message to the child PCE, the PCE further propagates the initiate request to the PCC.

2.4. Virtual Network Operations

Virtual service coordination function in ACTN incorporates customer service-related knowledge into the virtual network operations in order to seamlessly operate virtual networks while meeting customer's service requirements.

[I-D.leedhody-pce-vn-association] describes the need for associating a set of LSPs with a VN "construct" to facilitate VN operations in PCE architecture. This association allows the PCEs to identify which LSPs belong to a certain VN.

3. Interface Considerations

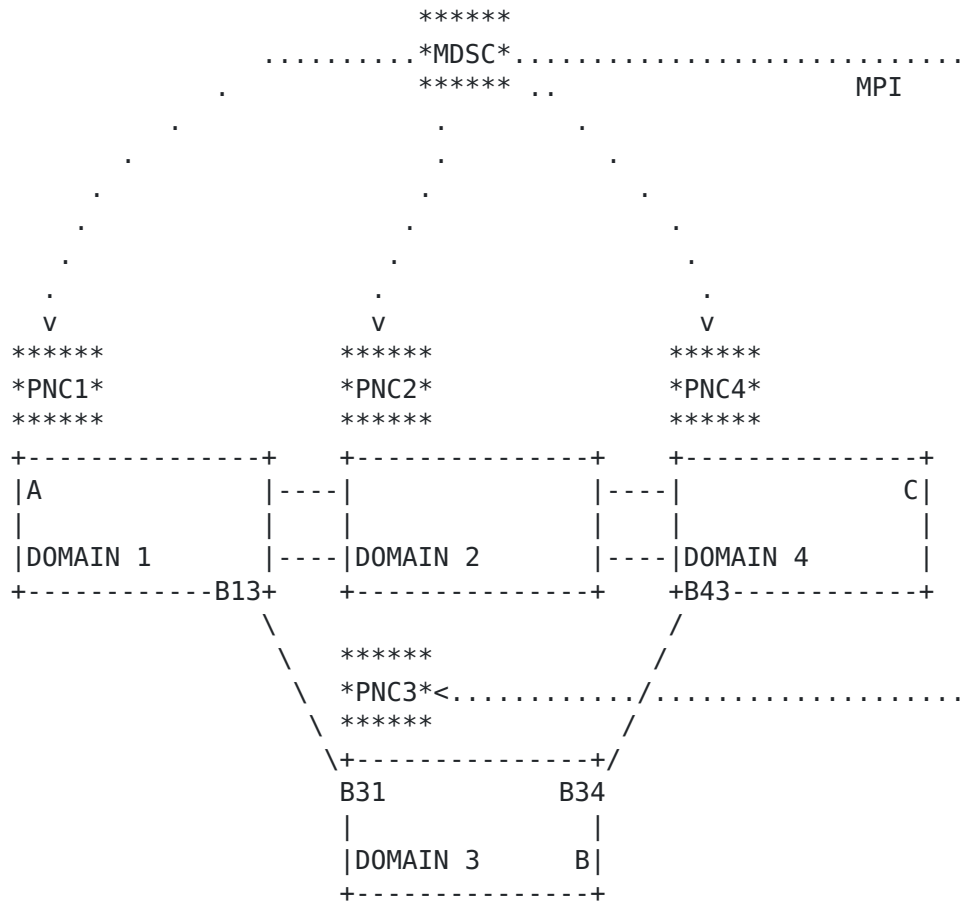
As per [I-D.ceccarelli-teas-actn-framework], to allow virtualization and multi domain coordination, the network has to provide open, programmable interfaces, in which customer applications can create, replace and modify virtual network resources and services in an interactive, flexible and dynamic fashion while having no impact on other customers. The 2 ACTN interfaces are -

- o The CNC-MDSC Interface (CMI) is an interface between a Customer Network Controller and a Multi Domain Service Coordinator. It requests the creation of the network resources, topology or services for the applications. The MDSC may also report potential network topology availability if queried for current capability from the Customer Network Controller.
- o The MDSC-PNC Interface (MPI) is an interface between a Multi Domain Service Coordinator and a Physical Network Controller. It communicates the creation request, if required, of new connectivity of bandwidth changes in the physical network, via the PNC. In multi-domain environments, the MDSC needs to establish multiple MPIs, one for each PNC, as there are multiple PNCs responsible for its domain control.

PCEP is especially suitable on the MPI, as it meets the requirement and the functions as set out in the ACTN framework [I-D.ceccarelli-teas-actn-framework]. The [Section 4](#) describe how PCE and PCEP could help realize ACTN.

4. Realizing ACTN with PCE (and PCEP)

As per the example in the Figure 2, there are 4 domains, each with its own PNC and a MDSC at top. The PNC and MDSC need PCE as a important function. The PNC (or child PCE) uses PCEP to communicate to the network device already. It can utilize the PCEP as the MPI to communicate between controllers too.



```
MDSC -> Parent PCE
PNC  -> Child  PCE
MPI  -> PCEP
```

Figure 2: ACTN with PCE

- o Building Domain Topology at MDSC: PNC (or child PCE) needs to have the TED to compute path in its domain. As described in [Section 2.2](#), it can learn the topology via IGP or BGP-LS. PCEP-LS is also a proposed mechanism to carry link state and traffic engineering information within PCEP. A mechanism to carry abstracted topology while hiding technology specific information between PNC and MDSC is described in [[I-D.dhodylee-pce-pcep-ls](#)]. At the end of this step the MDSC (or parent PCE) has the abstracted topology from each of its PNC (or child PCE). This could as simple as a domain topology map as described in [[RFC6805](#)] or it can have full topology information of all domains. The latter is not scalable and thus an abstracted topology of each

domain interconnected by inter-domain links is the most common case.

- * Topology Change: When the PNC learns of any topology change, the PNC needs to decide if the change needs to be notified to the MDSC. This is dependent on the level abstraction between the MDSC and the PNC.
- o VN Instantiate: MDSC is requested to instantiate a VN, the minimal information that is required would be a VN identifier, a set of end points. Various path computation and setup constraints and objective functions may also be provided. In PCE terms, a VN Instantiate can be considered as a set of Path belonging to the same VN. As described in [Section 2.4](#) and [\[I-D.leedhody-pce-vn-association\]](#) the VN association can help in identifying the set of paths that belong to a VN. The rest of the information like the endpoints, constraints and objective function is already defined in PCEP in terms of a single path.
- * Path Computation: As per the example in the Figure 2, the VN instantiate requires two end to end paths between (A in Domain 1 to B in Domain 3) and (A in Domain 1 to C in Domain 4). The MDSC (or parent PCE) triggers the end to end path computation for these two paths. MDSC can do path computation based on the abstracted domain topology that it already has or it may use the H-PCE procedures ([Section 2.1](#)) using the PCReq and PCRep messages to get the end to end path with the help of PNC. Either way, the resulted E2E paths may be broken into per-domain paths.
- * A-B: (A-B13,B13-B31,B31-B)
- * A-C: (A-B13,B13-B31,B34-B43,B43-C)
- * Per Domain Path Instantiation: Based on the above path computation, MDSC can issue the path instantiation request to each PNC via PCInitiate message (see [\[I-D.dhodylee-pce-stateful-hpce\]](#) and [\[I-D.leedhody-pce-vn-association\]](#)). The message from MDSC to PNC can contain a partial path, in which case the PNC computes the full path in the domain. A suitable stitching mechanism would be use to stitch these per domain LSPs.
- * Per Domain Path Report: Each PNC should report the status of the per-domain LSP to the MDSC via PCRpt message, as per the Hierarchy of stateful PCE ([\[I-D.dhodylee-pce-stateful-hpce\]](#)). The status of the end to end LSP (A-B and A-C) is made up when all the per domain LSP are reported up by the PNCs.

- * Delegation: It is suggested that the per domain LSPs are delegated to respective PNC, so that they can control the path and attributes based on each domain network conditions.
- o VN Modify: MDSC is requested to modify a VN, for example the bandwidth for VN is increased. This may trigger path computation at MDSC as described in the previous step and can trigger an update to existing per-intra-domain path (via PCUpd message) or creation (or deletion) of a per-domain path (via PCInitiate message).
- o VN Delete: MDSC is requested to delete a VN, in this case, based on the E2E paths and the resulting per-domain paths need to be removed (via PCInitiate message).
- o VN Update (based on network changes): Any change in the per-domain LSP are reported to the MDSC (via PCRpt message) as per [I-D.dhodylee-pce-stateful-hpce]. This may result in changes in the E2E path or VN status. This may also trigger a reoptimization leading to a new per-domain path, update to existing path, or deletion of the path.
- o VN Protection: The VN protection/restoration requirements, need to be applied to each E2E path as well as each per domain path. The MDSC needs to play a crucial role in coordinating the right protection/restoration policy across each PNC. The existing protection/resoration mechanism of PCEP can be applied on each path.

5. IANA Considerations

This is an informational document and thus does not have any IANA allocations to be made.

6. Security Considerations

7. Acknowledgments

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