

Internet Draft

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Remote Monitoring MIB Extensions for High Capacity Alarms

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2. Abstract

This memo defines a portion of the Management Information Base (MIB) for use with network management protocols in the Internet community. In particular, it describes managed objects for extending the alarm thresholding capabilities found in the RMON MIB [[RFC2819](#)], to provide similar threshold monitoring of objects based on the Counter64 data type.

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4. The SNMP Network Management Framework

The SNMP Management Framework presently consists of five major components:

- o An overall architecture, described in [RFC 2571](#) [[RFC2571](#)].
- o Mechanisms for describing and naming objects and events for the purpose of management. The first version of this Structure of Management Information (SMI) is called SMIV1 and described in [RFC 1155](#) [[RFC1155](#)], [RFC 1212](#) [[RFC1212](#)] and [RFC 1215](#) [[RFC1215](#)]. The second version, called SMIV2, is described in [RFC 2578](#) [[RFC2578](#)], [RFC 2579](#) [[RFC2579](#)] and [RFC 2580](#) [[RFC2580](#)].

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- o Message protocols for transferring management information. The first version of the SNMP message protocol is called SNMPv1 and described in [RFC 1157](#) [[RFC1157](#)]. A second version of the SNMP message protocol, which is not an Internet standards track protocol, is called SNMPv2c and described in [RFC 1901](#) [[RFC1901](#)] and [RFC 1906](#) [[RFC1906](#)]. The third version of the message protocol is called SNMPv3 and described in [RFC 1906](#) [[RFC1906](#)], [RFC 2572](#) [[RFC2572](#)] and [RFC 2574](#) [[RFC2574](#)].
- o Protocol operations for accessing management information. The first set of protocol operations and associated PDU formats is described in [RFC 1157](#) [[RFC1157](#)]. A second set of protocol operations and associated PDU formats is described in [RFC 1905](#) [[RFC1905](#)].
- o A set of fundamental applications described in [RFC 2573](#) [[RFC2573](#)] and the view-based access control mechanism described in [RFC 2575](#) [[RFC2575](#)].

A more detailed introduction to the current SNMP Management Framework can be found in [RFC 2570](#) [[RFC2570](#)].

Managed objects are accessed via a virtual information store, termed the Management Information Base or MIB. Objects in the MIB are defined using the mechanisms defined in the SMI.

This memo specifies a MIB module that is compliant to the SMIV2. A MIB conforming to the SMIV1 can be produced through the appropriate translations. The resulting translated MIB must be semantically equivalent, except where objects or events are omitted because no translation is possible (use of Counter64). Some machine readable information in SMIV2 will be converted into textual descriptions in SMIV1 during the translation process. However, this loss of machine readable information is not considered to change the semantics of the MIB.

5. Overview

There is a need for a standardized way of providing the same type of alarm thresholding capabilities for Counter64 objects, as already exists for Counter32 objects. The RMON-1 alarmTable objects and RMON-1 notification types are specific to 32-bit objects, and cannot be used to properly monitor Counter64-based objects. Extensions to these existing constructs are needed which explicitly support Counter64-based objects. These extensions are completely independent of the existing RMON-1 alarm

mechanisms.

The usage of Counter64 objects is increasing. One of the causes for this increase is the increasing speeds of network interfaces; [RFC 2863](#) [[RFC2863](#)] says:

As the speed of network media increase, the minimum time in which a 32 bit counter will wrap decreases. For example, a 10Mbps stream of back-to-back, full-size packets causes ifInOctets to wrap in just over 57 minutes; at 100Mbps, the minimum wrap time is 5.7 minutes, and at 1Gbs, the minimum is 34 seconds. Requiring that interfaces be polled frequently enough not to miss a counter wrap is increasingly problematic.

and therefore requires:

For interfaces that operate at 20,000,000 (20 million) bits per second or less, 32-bit byte and packet counters MUST be supported. For interfaces that operate faster than 20,000,000 bits/second, and slower than 650,000,000 bits/second, 32-bit packet counters MUST be supported and 64-bit octet counters MUST be supported. For interfaces that operate at 650,000,000 bits/second or faster, 64-bit packet counters AND 64-bit octet counters MUST be supported.

Of the variables on which thresholds are set using RMON-1's alarmTable, two of the most popular are: ifInOctets and ifOutOctets. Thus, the increasing usage of the 64-bit versions: ifHCInOctets and ifHCOctets means that there's an increasing requirement to use RMON-1's thresholding capability for ifHCInOctets and ifHCOctets.

The RMON-1 Alarm Group is implemented not only by all RMON probes, but also by the SNMP agents in many other types of devices for the purpose of monitoring any of their (non-RMON) integer-valued MIB objects. The fact that it has been so widely implemented indicates its obvious value. Without this extension, that obvious value is becoming incomplete because of its lack of support for 64-bit integers. This extension is the easiest, simplest, and most compatible way for an implementation to overcome that lack of support.

[5.1. Terms](#)

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [RFC 2119](#). [[RFC2119](#)]

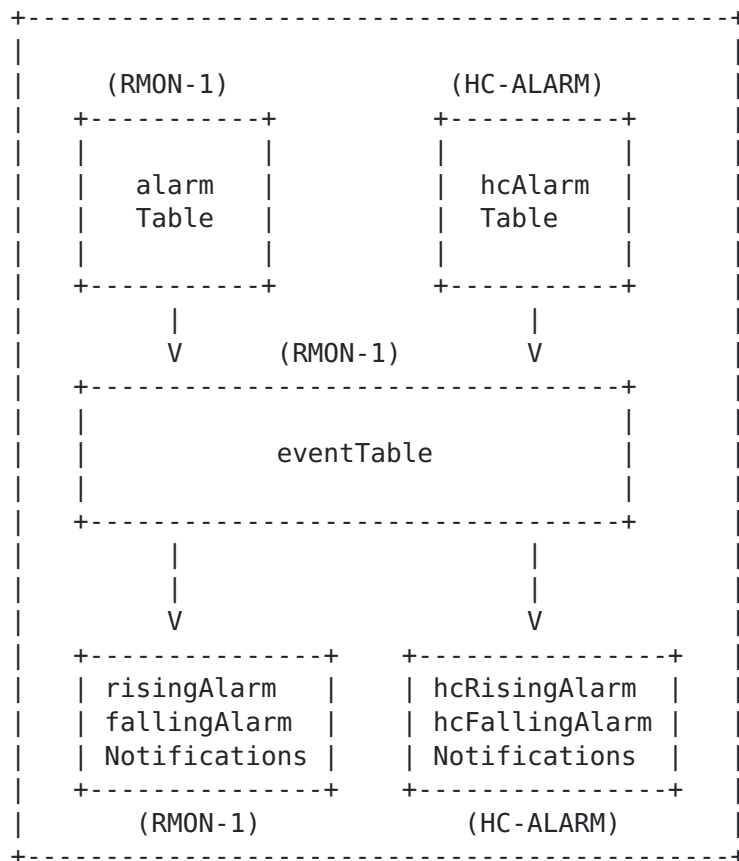
5.2. Relationship to the Remote Monitoring MIBs

This MIB is intended to be implemented in Remote Monitoring (RMON) probes, which may also support the RMON-1 MIB [[RFC2819](#)]. Such probes may be stand-alone devices, or may be co-located with other networking devices (e.g., ethernet switches and repeaters).

The functionality of the High Capacity Alarm Group is a superset of RMON-1's Alarm Group. Thus, one day in the distant future, it's a possibility that RMON-1's Alarm Group will be deprecated in favour of this MIB's High Capacity Alarm Group. However, that day will not come before this document, or one of its successors, reaches the same standardization state as RMON-1.

6. MIB Structure

Figure 1: HC-ALARM MIB Functional Structure



6.1. MIB Group Overview

The HC-ALARM MIB contains two MIB groups:

- hcAlarmObjects group
Controls the configuration of alarms for high capacity MIB object instances.
- hcAlarmNotifications group
Provide new rising and falling threshold notifications for high capacity objects.

6.1.1. High Capacity Alarm Group

This group contains one table, which is used by a management station to configure high capacity alarm entries. To configure alarm thresholding for Counter64 or CounterBasedGauge64 objects, a management application must configure the hcAlarmTable in a manner similar to how RMON-1's alarmTable is configured.

Because the language in the some of the DESCRIPTION clauses of objects in the alarmTable is specific to the alarmTable itself, their defined semantics do not allow them to be used for this MIB also. Therefore, the following objects are essentially cloned from the alarmTable to the hcAlarmTable:

alarmTable	hcAlarmTable
-----	-----
alarmIndex	hcAlarmIndex
alarmInterval	hcAlarmInterval
alarmVariable	hcAlarmVariable
alarmSampleType	hcAlarmSampleType
alarmStartupAlarm	hcAlarmStartupAlarm
alarmRisingEventIndex	hcAlarmRisingEventIndex
alarmFallingEventIndex	hcAlarmFallingEventIndex
alarmOwner	hcAlarmOwner
alarmStatus	hcAlarmStatus

In addition, the following hcAlarmTable objects are used as high capacity values instead of the corresponding 32-bit version in the alarmTable.

alarmTable	hcAlarmTable
-----	-----
alarmValue	hcAlarmAbsValue

	hcAlarmValueStatus
alarmRisingThreshold	hcAlarmRisingThresholdAbsValue
	hcAlarmRisingThresholdValStatus
alarmFallingThreshold	hcAlarmFallingThresholdAbsValue
	hcAlarmFallingThresholdValStatus

Nevertheless, the hcAlarmTable does have a few differences from the alarmTable:

- Counter64 based objects are thresholded properly
- an entry is not destroyed if the instance identified by the hcAlarmVariable is not available during a polling interval.
- the RowStatus textual convention is used instead of EntryStatus for the hcAlarmStatus object."

6.1.2. High Capacity Alarm Notifications

This group contains two notifications, hcRisingAlarm and hcFallingAlarm. These are generated for high capacity alarms in the same manner and used to convey essentially the same information as RMON-1's risingAlarm and fallingAlarm notifications do for alarmTable-specified alarms.

7. Definitions

HC-ALARM-MIB DEFINITIONS ::= BEGIN

IMPORTS

```
MODULE-IDENTITY, OBJECT-TYPE, NOTIFICATION-TYPE,
Integer32, Counter64, experimental
    FROM SNMPv2-SMI
MODULE-COMPLIANCE, OBJECT-GROUP,
NOTIFICATION-GROUP
    FROM SNMPv2-CONF
RowStatus, VariablePointer, TEXTUAL-CONVENTION
    FROM SNMPv2-TC
OwnerString, rmonEventGroup
    FROM RMON-MIB;
```

hcAlarmMIB MODULE-IDENTITY

```
LAST-UPDATED      "2001111060000Z"
ORGANIZATION      "Cisco Systems, Inc."
CONTACT-INFO
    "
        Andy Bierman
        Cisco Systems, Inc.
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        Cisco Systems, Inc.
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        E-mail: kzm@cisco.com
        Postal: 170 West Tasman Drive
        San Jose, CA USA 95134
    "
```

DESCRIPTION

"This module defines Remote Monitoring MIB extensions for High Capacity Alarms."

REVISION "2001111060000Z"

DESCRIPTION

"Initial version of the High Capacity Alarm MIB module."

::= { experimental 999999 } -- unassigned

```
hcAlarmObjects      OBJECT IDENTIFIER ::= { hcAlarmMIB 1 }
hcAlarmNotifications OBJECT IDENTIFIER ::= { hcAlarmMIB 2 }
```

hcAlarmConformance OBJECT IDENTIFIER ::= { hcAlarmMIB 3 }

hcAlarmControlObjects OBJECT IDENTIFIER ::= { hcAlarmObjects 1 }

--

-- Textual Conventions

--

HcValueStatus ::= TEXTUAL-CONVENTION

STATUS current

DESCRIPTION

"This data type indicates the validity and sign of the data in associated object instances of the type HcAbsoluteValue. Objects of this type MUST be defined together with an object of type HcAbsoluteValue.

If the associated object instance of type HcAbsoluteValue could not be accessed during the sampling interval, and is therefore invalid, then the associated HcValueStatus object will contain the value 'valueNotAvailable(1)'.

If the associated object instance of type HcAbsoluteValue is valid and actual value of the sample is greater than or equal to zero, then the associated HcValueStatus object will contain the value 'valuePositive(2)'.

If the associated object instance of type HcAbsoluteValue is valid and the actual value of the sample is less than zero, then the associated HcValueStatus object will contain the value 'valueNegative(3)'. The associated absolute value should be multiplied by -1 to obtain the true sample value."

SYNTAX INTEGER {

valueNotAvailable(1),

valuePositive(2),

valueNegative(3)

}

HcAbsoluteValue ::= TEXTUAL-CONVENTION

STATUS current

DESCRIPTION

"Objects of this data type represent a 64-bit absolute value. Objects of this type MUST be defined together with an object of type HcValueStatus. The 'combined object' represents a 64-bit signed integer, or an unavailable

number.

This data type represents a non-negative integer, which may increase or decrease, but shall never exceed a maximum value, nor fall below a minimum value. The maximum value can not be greater than $2^{64}-1$ (18446744073709551615 decimal), and the minimum value can not be smaller than 0. The value of an HcAbsoluteValue has its maximum value whenever the information being modeled is greater than or equal to its maximum value, and has its minimum value whenever the information being modeled is smaller than or equal to its minimum value. If the information being modeled subsequently decreases below (increases above) the maximum (minimum) value, the HcAbsoluteValue also decreases (increases).

Note that this TC is not strictly supported in SMIV2, because the 'always increasing' and 'counter wrap' semantics associated with the Counter64 base type are not preserved. It is possible that management applications which rely solely upon the (Counter64) ASN.1 tag to determine object semantics will mistakenly operate upon objects of this type as they would for Counter64 objects.

This textual convention represents a limited and short-term solution, and may be deprecated as a long term solution is defined and deployed to replace it."

SYNTAX Counter64 -- CounterBasedGauge64

--

-- High Capacity Alarm Table

--

hcAlarmTable OBJECT-TYPE

SYNTAX SEQUENCE OF HcAlarmEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"A list of entries for the configuration of high capacity alarms."

::= { hcAlarmControlObjects 1 }

hcAlarmEntry OBJECT-TYPE

SYNTAX HcAlarmEntry

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"A conceptual row in the hcAlarmTable. Entries are created in this table by management application action only.

The agent SHOULD support non-volatile configuration of this table, and upon system initialization, the table SHOULD be initialized with the saved values."

INDEX { hcAlarmIndex }

::= { hcAlarmTable 1 }

HcAlarmEntry ::= SEQUENCE {

hcAlarmIndex	Integer32,
hcAlarmInterval	Integer32,
hcAlarmVariable	VariablePointer,
hcAlarmSampleType	INTEGER,
hcAlarmAbsValue	HcAbsoluteValue,
hcAlarmValueStatus	HcValueStatus,
hcAlarmStartupAlarm	INTEGER,
hcAlarmRisingThresholdAbsValue	HcAbsoluteValue,
hcAlarmRisingThresholdValStatus	HcValueStatus,
hcAlarmFallingThresholdAbsValue	HcAbsoluteValue,
hcAlarmFallingThresholdValStatus	HcValueStatus,
hcAlarmRisingEventIndex	Integer32,
hcAlarmFallingEventIndex	Integer32,
hcAlarmOwner	OwnerString,
hcAlarmStatus	RowStatus }

hcAlarmIndex OBJECT-TYPE

SYNTAX Integer32 (1..65535)

MAX-ACCESS not-accessible

STATUS current

DESCRIPTION

"An arbitrary integer index value used to uniquely identify this high capacity alarm entry."

::= { hcAlarmEntry 1 }

hcAlarmInterval OBJECT-TYPE

SYNTAX Integer32 (1..2147483647)

UNITS "seconds"

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"The interval in seconds over which the data is sampled and

compared with the rising and falling thresholds. When setting this variable, care should be taken in the case of deltaValue sampling - the interval should be set short enough that the sampled variable is very unlikely to increase or decrease by more than $2^{63} - 1$ during a single sampling interval.

This object may not be modified if the associated hcAlarmStatus object is equal to active(1)."

::= { hcAlarmEntry 2 }

hcAlarmVariable OBJECT-TYPE

SYNTAX VariablePointer

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"The object identifier of the particular variable to be sampled. Only variables that resolve to an ASN.1 primitive type of INTEGER (INTEGER, Integer32, Counter32, Counter64, Gauge, or TimeTicks) may be sampled.

Because SNMP access control is articulated entirely in terms of the contents of MIB views, no access control mechanism exists that can restrict the value of this object to identify only those objects that exist in a particular MIB view. Because there is thus no acceptable means of restricting the read access that could be obtained through the alarm mechanism, the probe must only grant write access to this object in those views that have read access to all objects on the probe.

During a set operation, if the supplied variable name is not available in the selected MIB view, a badValue error MUST be returned.

This object may not be modified if the associated hcAlarmStatus object is equal to active(1)."

::= { hcAlarmEntry 3 }

hcAlarmSampleType OBJECT-TYPE

SYNTAX INTEGER {
 absoluteValue(1),
 deltaValue(2)
}

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"The method of sampling the selected variable and calculating the value to be compared against the thresholds. If the value of this object is absoluteValue(1), the value of the selected variable will be compared directly with the thresholds at the end of the sampling interval. If the value of this object is deltaValue(2), the value of the selected variable at the last sample will be subtracted from the current value, and the difference compared with the thresholds.

If the associated hcAlarmVariable instance could not be obtained at the previous sample interval, then a delta sample is not possible, and the value of the associated hcAlarmValueStatus object for this interval will be valueNotAvailable(1).

This object may not be modified if the associated hcAlarmStatus object is equal to active(1)."

::= { hcAlarmEntry 4 }

hcAlarmAbsValue OBJECT-TYPE

SYNTAX HcAbsoluteValue

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"The absolute value (i.e. unsigned value) of the hcAlarmVariable statistic during the last sampling period. The value during the current sampling period is not made available until the period is completed.

To obtain the true value for this sampling interval, the associated instance of hcAlarmValueStatus must be checked, and the value of this object adjusted as necessary.

If the MIB instance could not be accessed during the sampling interval, then this object will have a value of zero and the associated instance of hcAlarmValueStatus will be set to 'valueNotAvailable(1)'."

::= { hcAlarmEntry 5 }

hcAlarmValueStatus OBJECT-TYPE

SYNTAX HcValueStatus

MAX-ACCESS read-only

STATUS current

DESCRIPTION

"This object indicates the validity and sign of the data for the hcAlarmAbsValue object, as described in the HcValueStatus textual convention."

::= { hcAlarmEntry 6 }

hcAlarmStartupAlarm OBJECT-TYPE

SYNTAX INTEGER {
 risingAlarm(1),
 fallingAlarm(2),
 risingOrFallingAlarm(3)
}

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"The alarm that may be sent when this entry is first set to valid. If the first sample after this entry becomes valid is greater than or equal to the rising threshold and this object is equal to risingAlarm(1) or risingOrFallingAlarm(3), then a single rising alarm will be generated. If the first sample after this entry becomes valid is less than or equal to the falling threshold and this object is equal to fallingAlarm(2) or risingOrFallingAlarm(3), then a single falling alarm will be generated."

This object may not be modified if the associated hcAlarmStatus object is equal to active(1)."

::= { hcAlarmEntry 7 }

hcAlarmRisingThresholdAbsValue OBJECT-TYPE

SYNTAX HcAbsoluteValue

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"The absolute value for threshold for the sampled statistic. The actual threshold value is determined by the associated instance of the hcAlarmRisingThresholdValStatus object, as described in the HcAbsoluteValue textual convention."

When the current sampled value is greater than or equal to this threshold, and the value at the last sampling interval was less than this threshold, a single event will be generated. A single event will also be generated if the

first sample after this entry becomes valid is greater than or equal to this threshold and the associated hcAlarmStartupAlarm is equal to risingAlarm(1) or risingOrFallingAlarm(3).

After a rising event is generated, another such event will not be generated until the sampled value falls below this threshold and reaches the threshold identified by the hcAlarmFallingThresholdAbsValue and hcAlarmFallingThresholdValStatus objects.

This object may not be modified if the associated hcAlarmStatus object is equal to active(1)."

::= { hcAlarmEntry 8 }

hcAlarmRisingThresholdValStatus OBJECT-TYPE

SYNTAX HcValueStatus

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"This object indicates the sign of the data for the hcAlarmRisingThresholdAbsValue object, as described in the HcValueStatus textual convention.

The enumeration 'valueNotAvailable(1)' is not allowed, and the associated hcAlarmStatus object cannot be equal to 'active(1)' if this object is set to this value.

This object may not be modified if the associated hcAlarmStatus object is equal to active(1)."

::= { hcAlarmEntry 9 }

hcAlarmFallingThresholdAbsValue OBJECT-TYPE

SYNTAX HcAbsoluteValue

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"The absolute value for threshold for the sampled statistic. The actual threshold value is determined by the associated instance of the hcAlarmFallingThresholdValStatus object, as described in the HcAbsoluteValue textual convention.

When the current sampled value is less than or equal to this threshold, and the value at the last sampling interval was greater than this threshold, a single event will be

generated. A single event will also be generated if the first sample after this entry becomes valid is less than or equal to this threshold and the associated hcAlarmStartupAlarm is equal to fallingAlarm(2) or risingOrFallingAlarm(3).

After a falling event is generated, another such event will not be generated until the sampled value rises above this threshold and reaches the threshold identified by the hcAlarmRisingThresholdAbsValue and hcAlarmRisingThresholdValStatus objects.

This object may not be modified if the associated hcAlarmStatus object is equal to active(1)."

::= { hcAlarmEntry 10 }

hcAlarmFallingThresholdValStatus OBJECT-TYPE

SYNTAX HcValueStatus

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"This object indicates the sign of the data for the hcAlarmFallingThresholdAbsValue object, as described in the HcValueStatus textual convention.

The enumeration 'valueNotAvailable(1)' is not allowed, and the associated hcAlarmStatus object cannot be equal to 'active(1)' if this object is set to this value.

This object may not be modified if the associated hcAlarmStatus object is equal to active(1)."

::= { hcAlarmEntry 11 }

hcAlarmRisingEventIndex OBJECT-TYPE

SYNTAX Integer32 (0..65535)

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"The index of the eventEntry that is used when a rising threshold is crossed. The eventEntry identified by a particular value of this index is the same as identified by the same value of the eventIndex object. If there is no corresponding entry in the eventTable, then no association exists. In particular, if this value is zero, no associated event will be generated, as zero is not a valid event index.

This object may not be modified if the associated
 hcAlarmStatus object is equal to active(1)."

::= { hcAlarmEntry 12 }

hcAlarmFallingEventIndex OBJECT-TYPE

SYNTAX Integer32 (0..65535)

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"The index of the eventEntry that is used when a falling threshold is crossed. The eventEntry identified by a particular value of this index is the same as identified by the same value of the eventIndex object. If there is no corresponding entry in the eventTable, then no association exists. In particular, if this value is zero, no associated event will be generated, as zero is not a valid event index.

 This object may not be modified if the associated
 hcAlarmStatus object is equal to active(1)."

::= { hcAlarmEntry 13 }

hcAlarmOwner OBJECT-TYPE

SYNTAX OwnerString

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"The entity that configured this entry and is therefore using the resources assigned to it."

::= { hcAlarmEntry 14 }

hcAlarmStatus OBJECT-TYPE

SYNTAX RowStatus

MAX-ACCESS read-create

STATUS current

DESCRIPTION

"The status of this row.

An entry MUST NOT exist in the active state unless all objects in the entry have an appropriate value, as described in the description clause for each writable object."

::= { hcAlarmEntry 15 }

--
-- Notifications
--

```
hcAlarmNotifPrefix OBJECT IDENTIFIER
 ::= { hcAlarmNotifications 0 }
```

```
hcRisingAlarm NOTIFICATION-TYPE
  OBJECTS { hcAlarmVariable,
            hcAlarmSampleType,
            hcAlarmAbsValue,
            hcAlarmValueStatus,
            hcAlarmRisingThresholdAbsValue,
            hcAlarmRisingThresholdValStatus,
            hcAlarmRisingEventIndex }
  STATUS    current
  DESCRIPTION
    "The SNMP notification that is generated when a high
    capacity alarm entry crosses its rising threshold and
    generates an event that is configured for sending SNMP
    traps.

    The hcAlarmEntry object instances identified in the OBJECTS
    clause are from the entry that causes this notification to
    be generated."
 ::= { hcAlarmNotifPrefix 1 }
```

```
hcFallingAlarm NOTIFICATION-TYPE
  OBJECTS { hcAlarmVariable,
            hcAlarmSampleType,
            hcAlarmAbsValue,
            hcAlarmValueStatus,
            hcAlarmFallingThresholdAbsValue,
            hcAlarmFallingThresholdValStatus,
            hcAlarmFallingEventIndex }
  STATUS    current
  DESCRIPTION
    "The SNMP notification that is generated when a high
    capacity alarm entry crosses its falling threshold and
    generates an event that is configured for sending SNMP
    traps.

    The hcAlarmEntry object instances identified in the OBJECTS
    clause are from the entry that causes this notification to
    be generated."
 ::= { hcAlarmNotifPrefix 2 }
```

--

```
-- Conformance Section
--
```

```
hcAlarmCompliances OBJECT IDENTIFIER ::= { hcAlarmConformance 1 }
hcAlarmGroups       OBJECT IDENTIFIER ::= { hcAlarmConformance 2 }
```

```
hcAlarmCompliance MODULE-COMPLIANCE
    STATUS current
    DESCRIPTION
        "Describes the requirements for conformance to the High
        Capacity Alarm MIB."
    MODULE -- this module
        MANDATORY-GROUPS {
            hcAlarmControlGroup,
            hcAlarmNotificationsGroup
        }

    MODULE RMON-MIB
        MANDATORY-GROUPS { rmonEventGroup }

    ::= { hcAlarmCompliances 1 }
```

```
-- Object Groups
```

```
hcAlarmControlGroup OBJECT-GROUP
    OBJECTS {
        hcAlarmInterval,
        hcAlarmVariable,
        hcAlarmSampleType,
        hcAlarmAbsValue,
        hcAlarmValueStatus,
        hcAlarmStartupAlarm,
        hcAlarmRisingThresholdAbsValue,
        hcAlarmRisingThresholdValStatus,
        hcAlarmFallingThresholdAbsValue,
        hcAlarmFallingThresholdValStatus,
        hcAlarmRisingEventIndex,
        hcAlarmFallingEventIndex,
        hcAlarmOwner,
        hcAlarmStatus
    }
    STATUS current
    DESCRIPTION
        "A collection of objects used to configure entries for high
```

```
        capacity alarm threshold monitoring purposes."
 ::= { hcAlarmGroups 1 }
```

```
hcAlarmNotificationsGroup NOTIFICATION-GROUP
```

```
  NOTIFICATIONS {
    hcRisingAlarm,
    hcFallingAlarm
```

```
  }
```

```
  STATUS current
```

```
  DESCRIPTION
```

```
    "A collection of notifications to deliver information
     related to a high capacity rising or falling threshold event
     to a management application."
```

```
 ::= { hcAlarmGroups 2 }
```

```
END
```

8. Intellectual Property

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The IETF invites any interested party to bring to its attention any copyrights, patents or patent applications, or other proprietary rights which may cover technology that may be required to practice this standard. Please address the information to the IETF Executive Director.

9. Acknowledgements

This memo is based on existing alarmTable objects in the RMON-1 MIB module [[RFC2819](#)]. In order to maintain the RMON 'look-and-feel' and semantic consistency, some of Steve Waldbusser's text from [[RFC2819](#)] has been adapted for use in this MIB.

10. References

[RFC1155]

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11. Security Considerations

There are a number of management objects defined in this MIB that have a MAX-ACCESS clause of read-write and/or read-create. Such objects may be considered sensitive or vulnerable in some network environments. The support for SET operations in a non-secure environment without proper protection can have a negative effect on network operations.

There are a number of managed objects in this MIB that may contain sensitive information. These are:

hcAlarmAbsValue
hcAlarmValueStatus

This object may expose the values of particular MIB instances, as identified by associated instances of the hcAlarmVariable object.

SNMPv1 by itself is not a secure environment. Even if the network itself is secure (for example by using IPSec), even then, there is no control as to who on the secure network is allowed to access and GET/SET (read/change/create/delete) the objects in this MIB.

It is recommended that the implementors consider the security features as provided by the SNMPv3 framework. Specifically, the use of the User-based Security Model [RFC 2574](#) [[RFC2574](#)] and the View-based Access Control Model [RFC 2575](#) [[RFC2575](#)] is recommended.

It is then a customer/user responsibility to ensure that the SNMP entity giving access to an instance of this MIB, is properly configured to give access to the objects only to those principals (users) that have legitimate rights to indeed GET or SET (change/create/delete) them.

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